

ARTIST AND PERFORMERS

TECHNICAL RIDER REQUIREMENTS (minimum)

We look forward to a successful Event, and will work diligently with your production team to work within the scope and scale of the Event. If there are any concerns about equipment, substitutions or logistics, please contact us as soon as possible. Please note, the items outlined in this document are requests. We endeavor to amicably work with your production team to ensure a smooth production. Thank you for your consideration and cooperation.

The following technical information is specifically for the sound engineering company that will be providing sound for the event. If your Event does not have a stand-alone sound engineering company, or if sound is being provided by the Venue, please provide the onsite technical contact information so we can speak directly with the person(s) responsible for supplying sound, stage and lighting for the Event. This is will ensure a smooth Event and alleviate any frustration for clients who do not have a technical staging background. Please provide a point of contact within seven (7) business days of agreement ratification.

ARTIST AND PERFORMERS

Temika Moore's team consists of the following staff and is subject to change depending upon scope of Event.

- Temika Moore
- Keyboardist/Pianist
- Drummer/Percussionist
- Bassist
- 1 Female Support Singer
- 2 Male Support Singers
- Agent or Assistant

SOUND REQUIREMENTS

Please note: Our philosophy on technical requirements is that sound and lighting are paramount to a successful event. We endeavor to make sure we have the equipment necessary to provide a quality performance, but we agree to work within the scope of the venue based upon what has been contracted for the Event.

1. Artist and Performers expect the Event/Venue to be fully functional, operational and capable of providing at a minimum basic music industry standards for delivering professional quality sound and lighting for the Event. Artist and Performers require

technical personnel that have been contracted for the Event by the Venue or Client to be experienced in providing high quality sound engineering and experienced in working with FOH (Front of House) production teams to help facilitate having a successful Event. Artist requests sound and lighting logistics be confirmed within seven (7) business days of the Event. Artist reserves the right to bring with her a FOH (Front of House) sound engineer.

2. Client shall provide a first-class sound-reinforcement system capable of providing even coverage and distortion free sound levels to all parts of the Venue.

3. Client/Venue shall provide qualified, professional, technicians to operate Venue technical systems. Technicians must be present and actively on duty at sound check and throughout the duration of performance to ensure the success of the Event.

BACKLINE REQUESTS

- See microphones/inputs/ancillary items. See Artist and Performer Stage Plot and input list.
- (5-7) Five to Seven stereo mixes using wedge floor monitors or in-ear monitor system (if available) & subs (preference for stereo monitors mixes for each musician and vocalist)
- Audio-Visual Display capabilities for Mac or PC for image slideshow
- 3.5mm Stereo Audio Input for using backing tracks via mobile device (iPhone, iPad)
- Unit alternates between using a percussionist or drummer. The below-referenced inputs list covers both scenarios.
- If Venue or Event is providing backline, equipment must be set-up (per attached stage plot) by Client or Venue's crews prior to sound check.

ANCILARY ITEMS:

- (4) Four Boom or Standard Microphone Stands
- (7) Six Music Stands
- (7) Three Stools
- (2) Two small side tabled for Artist and Performers to accommodate bottled water and tissues

STAGE/STAGING AREA:

- STAGE: A sturdy stage—minimum 20' wide x 20' deep (ideal 40' wide X 24' deep), accessible by Artist and Performers in a manner other than from through the audience. If PA is to be stacked on stage, PA wings must be deployed so as not to encroach on stage. If applicable, monitor desk is to be positioned separately on stage. If the Venue or Event will not have a stage, please let us know.
- RISER(S): One (1) 8'x8'x24" riser with steps and 6 panel 5ft. drum shield. Please refer to the stage plot for placement. If the Venue or Event will not

have risers or a drum shield, please let us know.

FRONT OF HOUSE SYSTEM

Note: If the requested system is not applicable for the Event/Venue, sound engineering company or venue onsite technical contact, please advise what is presently available.

Client shall hire a sound company that can provide all system components, interconnect cabling, rigging hardware and technical expertise required to safely and efficiently deploy a FOH PA system capable of delivering total SPL of at least 110 dBA to every seat in the house with variances in coverage of not more than +/-6dB on octave centers throughout all audience areas and the FOH mix position.

FOH PA: FOH PA shall be a 4-way active system of not less than 2:1 subwoofer: full-range enclosure ratio. Acceptable loudspeaker lines include, L'Acoustics V-DOSC or Kudo, Meyer Milo or M2D, Nexo Geo-T or Geo-D, Martin Audio W8L or W8LC, Duran Audio Axys Target, D&B J series C series or Q series. Contact Artist FOH production team to discuss any modifications. Manufacturer recommended processing and amplification specifications must be implemented.

FOH CONSOLE: Digidesign Venue Profile, Digico D5, Soundcraft Vi6, Midas Pro 6

MONITORS: 12 (twelve) or 10 (Ten) two-way active full range low profile monitor wedges with 12" or 15" LF drivers and not less than a 1.4" HF driver. Acceptable monitor speaker lines include; Nexo PS-15R2, L'acoustics 115XT-Hi Q, Martin Audio LE 1200 or 2100, Clair Bros 12AM. Manufacturer recommended processing and amplification specifications must be implemented. Console location must be located at mid house. Reserve inputs mobile audio device.

PROCESSING: One (1) professional stereo digital reverb. One (1) stereo digital delay. One (1) professional compressor.

COMMUNICATIONS: Headset or handheld communication system with stations that will not interfere with wireless mics.

SOUND CHECK REQUIREMENTS

Client shall provide appropriate technical personnel for sound check and provide adequate time for sound check to ensure the best possible sound quality for the performance. If applicable, Artist and Performers request no less than one (1) full hour to allow for a thorough sound check. If unavailable due to time constraints, Artist and Performers requests a minimum of 30 minutes for sound check.

LIGHTING

Note: If the requested system is not applicable for the Event venue, lighting engineering company or venue onsite technical contact, please advise what is presently available.

Professional lighting console with programmable memory, (2) spotlights with operators and one lighting direct with full knowledge of local lighting system. Lighting system must also include a communication system SEPARATE FROM THE SOUND SYSTEM COM

CHANNEL between spot operators, console and house lights operator. CLIENT will make arrangements for all lights not specifically required by local safety ordinances to be turned off during performance. Artist and Performers are flexible on lighting specifications. Please contact to advise.

Thank you.

FOH Contact:
tmoore@temikamoore.com
410.858.4791

Attachment: Input List(s)

Inputs List

| Input Number | Input Name | Insert | Mic / DI |
|---------------------|-------------------|---------------|------------------------|
| 1 | Kick | Comp/Gate | D112 /Beta 52 |
| 2 | Snare | Comp/Gate | Beta 57 / SM57 |
| 3 | Hi-Hat | | SM 81/ AE5100 |
| 4 | Tom 1 | Gate | Beta 98/ATM350 |
| 5 | Tom 2 | Gate | Beta 98/ATM350 |
| 6 | Floor 1 | Gate | Beta 98/ATM350 |
| 7 | Floor 2 | Gate | Beta 98/ATM350 |
| 8 | O.H. SR | | KSM 32 / AKG 414/SM 81 |
| 9 | O.H. SL | | KSM 32 / AKG 414/SM 81 |
| 10 | Pad / Sample | | Active D.I. |
| 11 | Keyboard L | Comp | Active D.I. |
| 12 | Keyboard R | Comp | Active D.I. |
| 13 | Piano | Comp | |
| 14 | Bass | Comp | Active D.I. |
| 15 | Temika Ld. | Tube Comp | Wireless SM Beta 58A |
| 16 | Temika Spr. | Tube Comp | Wireless SM Beta 58A |
| 17 | Emcee | | |
| 18 | Spare | | |
| 19 | BGV 1 - Female | Tube Comp | Wireless SM Beta 58A |
| 20 | BGV 1 Spr. | Tube Comp | Wireless SM Beta 58A |
| 23 | BGV 2 - Male | Tube Comp | Wireless SM Beta 58A |
| 24 | BGV 2 Spr. | Tube Comp | Wireless SM Beta 58A |
| 25 | BGV 3 - Male | Tube Comp | Wireless SM Beta 58A |
| 26 | BGV 3 Spr. | Tube Comp | Wireless SM Beta 58A |